## Year 8 Graphics Curriculum Map

		Lesson Focus	Homework	Assessment	Enrichment
	Week 1	Baseline Assessment – Branding and visual identity			
Term 1	Week 2	Design brief launch – Food packaging design. Developing ideas in a mindmap. Re-cap typography and lettering	Logo research	Coded marking sheet, formative assessment.	
	Week 3	Typography – Analysing and replicating accurate fonts. Developing a font for their food packaging			
	Week 4	Developing a unique motif – character/mascot. Developing striking branding.	Creative barcode design		
	Week 5	Isometric and orthographic drawing: Drawing the product technically.		Coded marking sheet, formative assessment.	
	Week 6	Poster to advertise their product launch	Recycling re-design. Design the elements to encourage recycling of your product.		
	Week 7	Digitalising their product. Using Photoshop to create their logo. <i>Computer access needed.</i>			
	Week 8	Digitalising their product. Using Photoshop to create their poster.  Computer access needed.	Revise knowledge organiser	Summative assessment	
			HALF TERM		
Term 2	Week 10	Knowledge test	Research and analyse your favourite artist's first CD cover	Summative assessment	
	Week 11	Design brief launch – CD/Vinyl cover design. Developing ideas, collecting research and creating a moodboard.			
	Week 12	Drawing to music: Mark making to music. Collaging with mark making to make unique and textural abstract CD cover designs.	Find examples of CD covers that represent the style/type of music. Explain why.		
	Week 13	Digitalising designs: using the cut out filter to make graphic CD covers. Adding textures and patterns and changing colours.  Computer access needed.	Create a basic 'How to use Photoshop' booklet.	Coded marking sheet, formative assessment.	
	Week 14	Typography: Adding fonts to the CD cover incl. band name, title etc. Choosing appropriate fonts for the style of music.	Designer Study: Bradbury Thompson (CD design)		
	Week 15	Advertising the first concert for the band. Creating a poster for the gig using one point perspective.		Summative assessment	

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	Week 16	Stage set design/Drum design/Guitar design		