Computing 7 Year Curriculum Journey

Year 7	Year 8	Year 9	Year 10	Year 11	Year 12	Year 13
Basic principles	Ethical	Artificial	<u>Computer Science</u>	<u>Computer Science</u>	Exploring and	Information
of ICT & File	Considerations	Intelligence	Systems Architecture	Algorithms	creating	Technology
Management			Memory & Storage	Robust Programs	database	theory
	Computer	Computer	Algorithms	Boolean Logic	systems to	Digital Devices in
Online Safety	Networks	Crime & Cyber	Programming	Network Protocol	manage and	IT systems
		Security	Fundamentals	System Software	manipulate data	Peripheral
Block based	Text based		Network Security	Programming	based on user	Devices & Media
programming	programming	Advanced	Ethical, Legal,	Languages and	requirements.	Computer
(Scratch)	(Python)	programming	Cultural,	Integrated	Normalisation,	Software
		(Python Skills)	Environmental	Development	ERD, Data Types	Emerging
Image Editing	HTML & Web-		Impacts	Environments	and	Technologies
	Design	Computational			terminology.	Connectivity
Basics of		Thinking HL	BTEC	BTEC	Creating	and Networks
Computational	Project-based		Investigate the role	Wider Implications of	queries, reports,	Operating
Thinking	applying	IT/CS theory on	and impact of using	Digital Systems	forms followed	Online
	learning	Hardware &	data on individuals	Investigate user	by testing and	
		Software	and organisations#	interface design for	evaluating	Researching,
			Create a dashboard	individuals and	system	Planning,
			using data	organisations	efficiency.	Designing,
			manipulation tools	Use project planning		Creating, Testing
			Draw conclusions and	techniques to plan	Exploring the	and Evaluating
			review data	and design a user	impact and use	a Website
			presentation methods	interface	of social media	against user
			Modern Technologies	Develop and review	on businesses	requirements
			Cyber Security	a user interface		using
						Dreamweaver
						and HTML.